

OWNER/BIKE NAME: _____

SILHOUETTE SPEED CURRENT HANDLING

ARMOR DEFENSE

HULL TRAMA THRESHOLD CURRENT

SYSTEM STRAIN THRESHOLD CURRENT

FORE AFT

Vehicle Type/Model/Class: _____
 Manufacturer: _____
 Max Altitude: _____ Sensor Range: _____
 Crew: _____ Encumbrance Capacity: _____
 Passenger Capacity: _____ Cost/Rarity: _____
 Hard Points: _____
 Modifications/Attachments: _____

 Weapons: _____

Chase/Race Difficulty:
 Current Speed and Half of Silhouette, rounding up.
 (Higher = Number of ♦)
 (Lower = Number to upgrade to a ●)

Current Speed: **Silhouette:**

1 = ♦ 1 = ♦

2 = ♦♦ 2 = ♦

3 = ♦♦♦ 3 = ♦♦

4 = ♦♦♦♦ 4 = ♦♦♦

5 = ♦♦♦♦♦ 5 = ♦♦♦♦

6 = ♦♦♦♦♦♦ 6 = ♦♦♦♦♦♦

Critical Hits:

| Number | Description |
|--------|-------------|
| | |
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